Spyridon Liaskonis

🔾 sliaskonis | 🛅 Spyridon Liaskonis | 🏶 Personal Website | 🔀 spirosliaskonis@gmail.com | 📳 +306984713711

EDUCATION

2020 - Present Diploma (5 years) in ELECTRICAL AND COMPUTER ENGINEERING

University of Thessaly, Volos, Greece

RESEARCH INTERESTS

High-Performance Computing, Hardware Accelerators, Embedded Systems, Computer Architecture, Operating Systems, Deep Learning.

SKILLS

- Programming Languages, Libraries: C, C++, Python, CUDA, OpenMP, OpenMPI, Verilog, HLS C/C++, MATLAB, NumPy, Matplotlib
- Tools: git, make, PyTorch, TensorFlow, Xilinx Vitis HLS, Xilinx Vivado, Intel Vtune Profiler, Intel Advisor, LaTeX, Linux, Bash, ONNX

SELECTED ACADEMIC COURSES - PROJECTS

ECE 429 Special Topic: Reinforcement Learning-driven Bitwidth Optimization for Neural Network Quantization on FPGAs (Ongoing)

Technologies: FINN, PyTorch, Brevitas, Gymnasium, PetaLinux

- Developed RL reward functions for optimizing neural network quantization for FPGAs.
- Expanded framework support for various FPGA platforms.
- Tested and validated framework on various network architectures.
- Deployed the framework's quantized networks on various platforms, including the Alveo U250 and ZCU 102 and analyzed their performance.

ECE 340: Embedded Systems (Grade 9.75/10)

Technologies: C, OpenCL, Verilog, Vivado, Vitis HLS, PetaLinux

- Hardware acceleration of the Smith-Waterman Local Sequence Alignment algorithm for Genomics using the Vitis High-Level Synthesis toolset, on a low-power FPGA MPSoC.
- Performance measurement of bare-metal embedded software on an ARM processor.
- IEEE 754 compatible Floating-Point Adder in Verilog on an FPGA.

Project Repository

Technologies: C, CUDA, OpenMP

ECE 415: High-Performance Computing (Grade: 9.5/10)

- Parallel implementation of a Sobel Filter with OpenMP.
- GPU acceleration of a separable convolution kernel with CUDA.
- · GPU acceleration of a histogram equalization algorithm with CUDA.
- CPU/GPU acceleration of an N-body simulation with OpenMP/CUDA.

Project Repository

ECE494: Processor Design (Grade 10/10)

• Hardware acceleration of Quantized Deep Neural Networks on FPGAs using the FINN compiler by Xilinx

• Evaluation of several levels of quantization and the effects on accuracy, performance, and resource utilization.

ECE 445: Parallel & Distributed Computing (Grade 9/10)

• Designed and implemented parallel algorithms for matrix multiplication and the Jacobi method using OpenMP, focusing on thread distribution, scheduling, and performance optimization.

Designed and implemented parallel algorithms for calculating communication costs in a distributed system, using MPI to measure point-to-point and broadcast communication times, and optimizing performance for matrix-vector multiplication and sorting algorithms.

ECE 513: Circuit Simulation Algorithms (Grade 10/10)

Technologies: C++, FLEX, Bison, Eigen, CMAKE

Technologies: FINN, PyTorch, Brevitas, ONNX

Technologies: C, OpenMP, OpenMPI

- Developed a complete circuit simulation program like SPICE in C++.
- Implemented parsing, equation formulation, and solution techniques (direct and iterative methods) for linear circuits.
- Utilized sparse matrix techniques and external libraries (Eigen) for efficient computation.
- Performed transient analysis to simulate circuit behavior over time.

• Project Repository

ECE 447: Neuro-Fuzzy Computing (Grade 8.84/10)

- Fine-tuned the BERT architecture for news classification
- Applied data preprocessing using NLTK.
- Trained and evaluated the model using PyTorch, optimizing performance through hyperparameter tuning.

ECE 318: Operating Systems (Grade 7/10)

Technologies: Linux

- Benchmarking alternatives of Shortest-Job First (SJF) on a VM that emulates the API of the Linux scheduler.
- Implementation of a user-space file system based on FUSE with support for basic file operations.
- · Modifying the SLOB memory allocator to use the First-fit algorithm for both page and block allocation.

ECE 340: Concurrent Programming (Grade 8.5/10)

Technologies: C, PThreads

Technologies: PyTorch, NLTK

- Implemented a coroutine-based system for concurrent code execution with explicit switching, using functions to manage execution contexts. Extended the implementation to support concurrent execution with threads using automatic switching via an alarm/timer and a round-robin scheduling policy.
- Implementation of many concurrent algorithms in C/Java using Semaphores/Monitors.

Project Repository

VOLUNTARY WORK/EXTRA CURRICULARS

- Teaching Assistant for ECE219: Computer Organization and Design (September 2024- Present)

 Examination of laboratory assignments on MIPs assembly programming, Verilog implementation of a MIPs CPU, and performance analysis and optimization of computationally intensive algorithms on x86 CPUs.

 Reference: Prof. Nikolaos Bellas
- Teaching Assistant for ECE220: Numerical Analysis (February 2025 Present)
 Assisted students in teaching lab sessions for a course covering key topics in numerical analysis and the application of numerical methods using MATLAB.

Reference: Prof. Panagiota Tsompanopoulou

LANGUAGES

English: Professional Working Proficiency (ECCE Certification)

Greek: Native Speaker